
City of Long Beach

Parks, Recreation, & Marine

2760 N Studebaker Rd

Long Beach, CA 90815

[\(562\) 570-3100](tel:5625703100)

Beanbag Baseball for Older Adults

Program Proposal (Summer 2020)



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Course: Rec 225/Fall 20189

School: CSU, Long Beach

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Program Description

Program Title:

Bean Bag Baseball

Brief Description:

1-day (4 sessions): An inclusive and adaptive leisure experience to promote physical and social activity, for the older adult community, through the game Beanbag Baseball.

Intended agency:

City Recreation Department (Long Beach, Ca)

Goals and Objectives

Program Goals and Objectives:

Goal 1: Promote Inclusion

Objectives:

1. Participants with and without disabilities can engage in the activity equally.
2. Teamwork and intergenerational cooperation will be encouraged by activity.

Goal 2: To Learn and actively participate in the game beanbag baseball.

Objectives:

1. After a 10-minute lesson and short demo of the game participants will be able to successfully participate in the gameplay:
 - a. Understand the basic rules of the game
 - b. Understand how the game is scored.
 - c. Actively participate in gameplay.

Goal 3: Develop a positive social environment creating a sense of identity and community for all participants.

Objectives:

1. Participants will be respected and encouraged to contribute to game regardless of disability
2. Social interaction and a group effort such as cheering one another on will be encouraged and facilitated by staff/volunteers.

Goal 4: Provide an activity to maintain/improve balance, range of motion, and motor control.

Objectives:

1. Activity will help maintain and improve balance. The game can be Played standing or sitting. The activity of getting up, standing, tossing and sitting back down promotes physical activity and is a exercise of balance.
2. The act of tossing the beanbag 17-21 feet will assist in maintaining and improving muscle strength, endurance, range of motion, and coordination of hands and arms.
3. The activity of beanbag baseball aims to maintain and improve visual and spatial awareness by providing an opportunity to improve accuracy and precision by repeated beanbag tosses toward a target board set at and constant distance.

Target Audience

Target Participants: Older Adults with and without disabilities

Age: 50 years and older.

Staff Requirements

Number of Staff, hours per staff:

- 1 - Long Beach City staff member, *43 hours TOTAL*
 - 3 hours Training
 - 5.5 hours per event (4 events total), 22 hours

- 18 hours administrative duties
- 1 -Long Beach City staff member, 25 hours
 - 3 hours Training
 - 5.5 hours per event (4 events total), 22 hours
- 1 - City Registration specialist, *4 hours TOTAL*
 - 4 hours programing online registration
- 4 -Volunteers, *25 hours TOTAL*
 - 3 hours Training
 - 5.5 hours per event (4 events total), 22 hours
- Vendor- Print Runner for Printing Flyers
 - <https://www.printrunner.com>

Job Description and task assignments:

City of Long Beach staff members:

Point of contact for collaborators; develops and implements program timeline, schedule, marketing strategy, release forms, and evaluations; establishes and manages the program budget; and coordinates, oversees and assists in training and delivery of program.

City Advertising and Registration specialist:

Posts class in the City of Long Beach Summer 2020 (June-August) Recreation Program Guide, Programs registration into the online registration site, manages Mail-In and Walk-In registration.

Volunteers (3 minimum):

Assist Recreation Leader in setup, implementation, and tear down procedures throughout program.

Staff Training Plan

Training timeline and schedule:

Training will be held on June 5, 2020 from 2:00pm-5:00pm.

Game Setup, Game rules, Scoring Instruction, Demo gameplay, and teardown will be conducted by City staff member with volunteers.

Number of individuals, required to operate and facilitate the game (5 total):

- 1 - Umpire (City Staff)
 - Umpire will facilitate team selection through a drawing
 - Umpire will flip a coin to determine who starts the game
 - Umpire will call fouls, outs, base hits, runs, home runs.
 - Umpire will determine overall number of innings that the game will include based on the time criteria.

- 2 - Score keepers
 - 1 Score keeper for each team
 - Each score keeper will document fouls, outs, runs, and total the runs scored per inning.
 - (total of 4 base hits or more =1 run) & (“home run” = 4runs)

- 1 - Catcher
 - The catcher will retrieve bean bag and return them to the throwline.

- 1 - Facilitator (City Staff)
 - Will call out name of the person who’s turn it is to toss, each time for the score keeper. Also assist participants with any needs during gameplay
 - Will encourage participant and spectators to actively participate in gameplay both physically and socially
 - Engage positive social interaction and a group effort by encouraging cheering one another on.
 - Will assist catcher by catching the beanbags at the throwline as needed

Description of task assignments:

All team members will participate in:

Assisting with setup, implementation, and tear down procedures throughout program.

Training goals and objectives:

Goal 1: Learn to assemble and use gameplay equipment

Objectives:

1. Team members will be able to set up chairs (if needed) and game layout appropriately within 10 minutes
2. Team members will effectively understand and be capable of explaining the rules and scoring of the game in a concise and understandable manner.
3. Team members will be prepared to facilitate gameplay and make adaptations/ modifications as needed.
4. Team will be capable of ensuring totality of game lasts no longer than 1.5 hours.

Goal 2: Provide a “social opportunity” once game concludes and teardown begins to take place.

Objectives:

1. 2 team members will be designated to gather materials teardown game in less than 10 min.
2. During this time other team members will be designated to socialize with participants regarding their perspectives of the game and provide a snack, water, and a prize to the winners.

Goal 4: Address awareness about sensitivities with working with older adults

Objective:

1. Team will be able to properly use people first language.
2. Team will be knowledgeable about what is acceptable and unacceptable language when addressing the older adult community.
3. Team will treat all with respect and dignity.
4. Team will encourage older adults to be as actively engaged as possible.

1. Team will make accommodations/modifications to the game as necessary to ensure inclusion and participation of all participants.

Content plan:

1. The program will run 4 consecutive Saturdays from June 6- June 27, 2020.
2. Program is targeted for those with and without disabilities, in order to create a safe and inclusive experience, there will be a maximum of 18 participants per activity.
3. Staff will be informed where there will be parking for the event and where the restrooms are located.
4. Staff /volunteers will be introduced to all involved in the program and know each of their duties for the activity.

Program Timeline

Planning Calendar:

Monday, December 6th, 2019 (6 months before event):

- Meet with all collaborators 10am-12:00pm
- Go over timelines and responsibilities for training and delivery of service.
- View and sign all paperwork and contracts.

Monday, January 6th, 2020 (5 months before event):

- Design and email flyer to all collaborators
- Write listing for the event that will be posted on the city's recreation postings, the "Long Beach Recreation Connection"

Monday, March 2, 2020 (3 months before event):

- Advertise Event
 - Emails, fliers, Event promotional websites
- Post event in the "Long Beach Recreation Connection"
- Set up registration for event on city website.
 - Begin to take online, , mail-in, and walk-in registration.

Monday, May 4, 2020 (1 month before event):

- Develop and print parking signs
- Send 1-month reminder email for event to all collaborators.

Saturday, May 30, 2020 (1 week before event):

- Send update to collaborators about how many participants have registered.
- Send reminder about training meeting.
- Call all collaborators to remind them about training and event days.

Monday June 1, 2020 (5 days before event):

- Send reminder about training meeting and event days.
- Ask for a final confirmation for attendance for training and event days.

Wednesday June 3, 2020 (3 days before event):

- Perform training in preparation for event.

Event Timeline

The program will run 4 consecutive Saturdays from June 6, 2020- June 27, 2020.

Staff: 8am-1:30pm

Participant: 9:00am-12:30pm

Game duration: 10am-11:30pm

Event Day Schedule (actual times may vary depending on availability):

(6/6, 6/13, 6/20, 6/27):

- (30min) 8:00am- 8:30am: Set up
 - Set chairs
 - Assemble beanbag baseball court
- (30 min) 9am-9:30am: Arrival
 - Assist with parking and greet participants
 - Inform participants of game site and restroom locations
- (30 min) 10am-10:30am START OF LESSON:
 - Learn basic rules of the game
 - Learn basic scoring of game

- Pick two teams by a drawing
- 10:30am-12:00pm: **GAME TIME!**
 - Play the game
- 12:00pm-12:30pm **END OF SESSION:**
 - Tear down and social (Food & beverage and prize).
- 12:30-1:30pm:
 - Thank participants
 - Program evaluation surveys

<h2 style="margin: 0;">Program Marketing</h2>

Describe basic marketing plan:

Printed Advertisements

- Long Beach Recreation Connection: A posting will be printed in the city's recreation class listings.
- Flyers will be designed, printed, and posted at:

Long Beach Senior Center

1150 E. 4th Street
 (562) 570-3500
 Hours: M-F, 8am-4:30pm; Sa, 10am-4pm

California Recreation Center

1550 Martin Luther King Jr. Ave.
 (562) 570-1605
 Hours: M-F, 9am-2pm

Chavez Park 401 Golden Ave.

(562) 570-8890
 Hours: M-F, 9am-1:30pm

El Dorado Park West

2800 Studebaker Rd.
 (562) 570-3227
 Hours: M-F, 9am-2pm
 El Dorado Seniors Advisory Meeting - Share your ideas.
 Every 3rd Thursday of the month, 9:30am-2:00pm (562) 570-3227

Houghton Park

6301 Myrtle Ave.
(562) 570-1640
Hours: M-F, 9am-2pm

Silverado Park Senior Center

1545 W. 31st Street
(562) 570-1675
Hours: 9am-2pm

Electronic Advertisements

- Long Beach Recreation Connection:
 - A posting will be printed in the online version of the City’s Recreation class listings. And can be registered for on “Rec Connect”
https://apm.activecommunities.com/lbparks/Activity_Search
- Flyers will be emailed to collaborators to promote the program with their patrons. A link to the online posting and registration will provided.
- Flyers will be emailed known local community organizations that specialize in servicing older adults and those individuals who have disabilities. Requests will be made to promote the program to their patrons. A link to the online posting and registration will emailed to following:
 - [Visiting Angels Long Beach](#):
Services are available for in home care. We will provide top quality care that enables your loved one to maintain their independence and dignity. Our professional, compassionate caregivers will work closely with your loved one so they can continue to live at home and enjoy the lifestyle that makes them content.
 - [Ability First \(Long Beach Center\)](#): Provides a variety of recreational activities including field trips, bowling, swimming, theater and Special Olympics training. Ages 5 and older.
 - [VA Long Beach](#). The VA Long Beach Healthcare System is one of the most diversified tertiary health care providers in the Department of Veterans Affairs.

We provide a comprehensive array of inpatient, outpatient, and extended care programs.

- [Special Olympics- Orange County Division](#): The mission of Special Olympics Southern California is to provide year-round sports training and athletic competition in a variety of Olympic-type sports for children and adults with intellectual disabilities.
- [Meals on Wheels Long Beach](#)

Event Flier:



\$5.00

BEAN BAG BASEBALL!

FOR OLDER ADULTS (50+)



JUNE 2020
(6, 13, 20, 27)
10:00AM – 12:30PM

*Long Beach Senior
Center*
1150 E. 4th Street
(562) 570-3500

REGISTRATION:
OFFICE: 2760 North Studebaker Road, Long Beach, CA 90815
ONLINE: <https://apm.activecommunities.com/lbparks/Home>
PHONE: (562) 570-3100 EMAIL: PRM-Info@longbeach.gov



Supplies and Equipment

Equipment List:

City of Long Beach:

- Beanbag Baseball Board
- 10 Bean Bags minimum
- 10-18 chairs depending on participant number
- Contact Signup list
- Case of water bottles
- Parking Signs
- 4 Score Cards
- Event schedule
- Case of water, snacks, prize
- Liability waiver

Registration

Online Registration

1. Visit <https://apm.activecommunities.com/lbparks/Home>
2. Click on My Account
3. Enter Username & Password (or create an account)
4. Click on Register for Activities
5. Sort activities or search for “Bean Bag Baseball”
6. Click on Beanbag Baseball class that corresponds to the day that you wish to attend
7. We will make every attempt to address any specific accommodations. Let us know of any accommodations you will need in the comment box. Follow direction for registering for the class that you would like to attend.
8. Electronically sign the city liability waiver by checking the box.
9. Click Add to My Cart.
10. Follow the steps for payment.

Mail-In Registration:

- Fill out and sign registration form. (Forms and Class Numbers can be found in the Recreation Connect Resource guide or searched for online at this link <https://apm.activecommunities.com/lbparks/Home>).
- Send Registration form to:
Reservation and Registration Office
2760 North Studebaker Road
Long Beach, CA 90815
[Email: PRM-Info@longbeach.gov](mailto:PRM-Info@longbeach.gov)
- There is an 18 participant maximum capacity for each class. If the class is full, you will be contacted and placed on a waitlist. City staff will contact you to inform you that the class is full. If space becomes available, you will be contacted and provided a 24 hours response time before moving to the next person on the list.

Walk-In Registration:

Reservation and Registration Office

2760 North Studebaker Road

Long Beach, CA 90815

[Email: PRM-Info@longbeach.gov](mailto:PRM-Info@longbeach.gov)

Additional Registration Information:

- Registration is required for all participating in the program.
- All registrants must be 50 years of age or older.
- Each registrant can register themselves and a spectator (seating will be provided for only for participants)

Refund Policy:

- Registration fees are non-refundable unless the class is canceled by the City of Long Beach. In the event of class cancellation:
 - Check/Cash: Refunds processed within 3-4 week by mailed check.
 - Credit Card: Refunds processed within 2-5 days

Program Budget

Proposal Budget

Date:	Category:	Description:	Notes:	Hours	Rate per hour	Total Amount	Direct Costs	Indirect Costs	
12/6/2019	City Staff 1 Meeting	Meet with collaborators / sponsors	2 hrs. \$17/hr	2	17	\$ 25.50	\$	\$ 25.50	
1/6/2020	City Staff 1 Admin.	Design Flyer, write listing, Email collaborators				\$	\$ 119.00	\$ 119.00	
	Print runner	Printing flyers	1000 for \$20			\$ 20.00	\$ 20.00		
3/2/2020	Registration Specialist	Advertise Event, Registration begins	4 hrs @ \$17/hr	4	17	\$ 68.00	\$ 68.00		
5/4/2020	City Staff 1 Admin.	Parking signs, Email	2 hrs. \$17/hr	2	17	\$ 34.00		\$ 34.00	
5/30/2020	City Staff 1 Admin.	Email updates/ Reminders	1hrs. \$17/hr	1	17	\$ 17.00		\$ 17.00	
6/1/2020	City Staff 1 Admin.	Send/Phone Reminders buy case water	3 hrs. @ \$17/hr	3	17	\$ 51.00		\$ 51.00	
	Beanbag Bowling	Game board & Beanbags	Kit @ \$87.99 plus tax (10%)			\$ 96.80	\$ 96.80		
	Snacks	(50ct) Frito-Lay variety classic chip packs	2 @ \$13.99 plus tax (10%)			\$ 27.98	\$ 27.98		
	Water	4 cases 35 count crystal geyser water	4 @ \$4.00 plus tax (10%)			\$ 17.60	\$ 17.60		
6/3/2020	City staff 1 Leader V (N/C)	Training	3 hrs. @ \$14.75/hr	3	14.75	\$ 44.25		\$ 44.25	
	City Staff 1 Rec Leader III	Training	3 hrs. @ \$12.34/hr	3	12.34	\$ 37.02		\$ 37.02	
6/6/2020	City staff 1 Rec leader V (N/C)	Event Day 1	5.5hrs. @ 14.75/hr	5.5	14.75	\$ 81.13		\$ 81.13	
	City Staff 1 Rec Leader III	Event Day 1	5.5hrs. @ 12.34/hr	5.5	12.34	\$ 67.87		\$ 67.87	
6/13/2020	City staff 1 Rec leader V (N/C)	Event Day 2	5.5hrs. @ 14.75/hr	5.5	14.75	\$ 81.13		\$ 81.13	
	City Staff 1 Rec Leader III	Event Day 2	5.5hrs. @ 12.34/hr	5.5	12.34	\$ 67.87		\$ 67.87	
6/20/2020	City staff 1 Rec Leader V (N/C)	Event Day 3	5.5hrs. @ 14.75/hr	5.5	14.75	\$ 81.13		\$ 81.13	
	City Staff 1 Rec Leader III	Event Day 3	5.5hrs. @ 12.34/hr	5.5	12.34	\$ 67.87		\$ 67.87	
6/27/2020	City staff 1 Rec Leader V (N/C)	Event Day 4	5.5hrs. @ 14.75/hr	5.5	14.75	\$ 81.13		\$ 81.13	
	City Staff 1 Rec Leader III	Event Day 4	5.5hrs. @ 12.34/hr	5.5	12.34	\$ 67.87		\$ 67.87	
		Totals				\$ 1,154.13	\$ 230.38	\$ 923.75	
Possible	Return	Registration Fees \$5, 18 participant max, 4 sessions					\$ 360		
Possible	Return	Sponsorship (Long Beach Transit)					\$ 500.00		
Possible	Return	Sponsorship (Memorial Medical Center)					\$ 500		
Possible	Return	Sponsorship (Naples Rib Company)					\$ 250.00		
Possible	Returns	Totals					\$ -1610		
Possible	Direct Cost	(Reduced by Sponsorship & registration fees)	Possible surplus				\$ (455.87)		
Direct Cost:	Incurred by Program Specifically							250.38	
Indirect Cost:	Incurred by Long Beach employees salaries								\$ 923.75
Total Cost:								\$1,174.13	

Budget Summary:

Fee for participants will be \$5.00. This will register them in one of the four sessions of the game. A bag of chips and a bottle of water will be provided for the activity. Direct costs associated with the program are \$230.38. Total direct cost can be reduced by revenue from registration fees as well as by program sponsorships. The potential revenue from registration fees have a maximum of \$360.00 assuming 18 participants max per class at \$5 each class, for 4 classes. Total direct costs may be reduced by proposed sponsorship resulting in a Total Direct cost of less than zero and a potential overall surplus of \$455.87. The sponsorships can keep the program low cost or free. Sponsorship moneys will supplement program if registration is less than max. Indirect costs are incurred by established City of Long Beach employee payroll, whether their time is spent on the proposed program or another. Total Indirect costs are \$923.75. The Overall cost of the program summing indirect and direct costs is \$1,174.13.

Program Evaluation Plan

Staff Evaluation:

Goal: Evaluate Staff Performance.

Conducted by City Staff member after each event day (6/6, 6/13, 6/20, 6/27, 2020),
with the use observation checklist and comment section.

Observation Checklist:

- Did staff member interact with participants and other staff in a professional and inclusive way?
- Did staff member follow the protocols taught in training?
- Did staff member handle equipment correctly?
- Did staff member act in the interest of the participants safety?
- Did staff members performance contribute to the overall success of the program?
- Where there any areas that can be improved?
(Comment below)

Participant Evaluation:

Participant evaluation will include questions geared to survey the participants perspective of the quality services provided staff and volunteers.

Goal: Evaluate if the participants enjoyed the program, learned the basics of the game, felt like it was a successful inclusive experience that promoted an inclusiveness, physical and social activity through gameplay.

Surveys will include a rating system from Strongly Agree → Strongly Disagree and will be distributed and collected after the game.

Survey Questions:

- Staff member interacted with me in a professional and inclusive way?
- I felt safe throughout the whole program experience.
- The program was well coordinated and ran smoothly.
- I enjoyed beanbag baseball activity.
- The class made me feel included and accepted.
- The class increased my level of activity and social engagement
- I feel confident to play the game again.
- I would recommend the beanbag baseball class to others.
- Where there any area that could be improved?

(Comment below)

Gameplay setup, Description, and Scoring

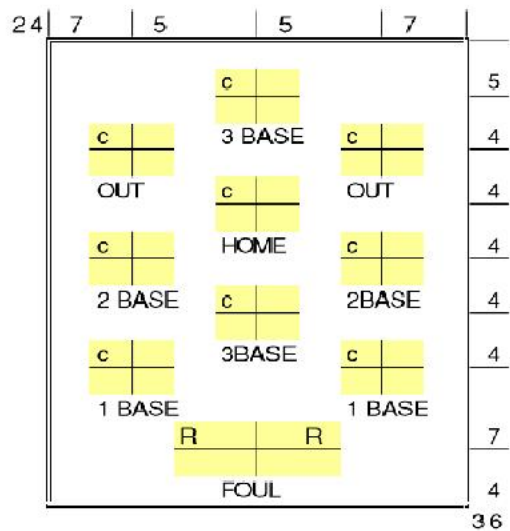
Game Board Options

- Purchased kit with board and beanbags or Poster Board Design (example types)

Bean Bag Baseball Layout



Victory Cornhole Premium Vinyl Decal



CIRCLES= 4"
RECTANGLE= 5X8"

Principal of the game:

1. The Beanbag Baseball game is played on a board has been modified with openings or had a baseball field diagram drawn in. (see figures above). Beanbags are used in the place of baseballs.
2. The rules for this game are like the real baseball game. The person who is throwing continues to play until they get three strikes for an out.
3. An inning is over once each team has thrown and acquired three outs.

Team Play:

1. For this game, five (5) to nine (9) players are required for each team, depending on how many participants are available. The minimum is a total of 10 players and a maximum of 18 players. Keep the teams even. Each team nominates a Captain and chooses a name.
2. Have a score card for each team. Participants are given a place in the Line-up. Their place in the line-up must be written on the score card for each team before the game begins. The line-up cannot change during the game, for fairness. Running totals are to be called out after each inning

Player Distance:

1. From Home Plate to the rear of the game board must be distance of 21 feet. About 17 feet from the leading edge of the game board.
2. If a game board smaller than 2' x 4 feet is used, then the distance can be adjusted accordingly. Participants should be able to hit the board.

Positioning the players and the Board:

1. The gameboard and thrower are the centerline of the game. The Game can be played standing or sitting. If the game is played sitting, chairs are placed on the side lines "dugouts". The Dugouts should run parallel to the throwing field and facing each other. The throwing field is the space between the sidelines or "dugouts", where gameplay takes place.
2. A line on the ground must clearly indicate where the thrower will stand. If the heel of the thrower goes ahead of the line, he is OUT!
3. Chair placement must not obstruct the thrower's view.
4. It is important that each player retains the same chair, in the same team, for the entire game.

Scoring: (modified)

1. The bean bag must be tossed underhand. Each player can throw bean bags until they have struck-out or scored a Run. A run can be accomplished one of two ways.
 - a. Accumulated enough base hits to score a run. (4 or more= 1 run)
 - b. For this game Landing the beanbag in the homerun spot is equivalent to a Grand-Slam. (1home run= 4 runs)
 - c. Once a player scores at least one run or strikes out, it is the next players turn.
2. When the player has thrown a bean bag into one of the holes (other than the home run whole). The number that is written under the hole is tallied.
3. For instance, the bean bag enters the 1st Base hole, 1 point is tallied toward a Run. The tosser then throws again attempting to land in the 3rd Base hole. If the tosser scores in the 3rd base hole, then the players base points will tally a running total of four (4) points. Equivalent to one Run. That players Run will then be recorded, and it will be the next persons turn to toss.
4. Participants can successfully throw a bean bag attempting to score a run until they have accumulated 3 strikes and are determined OUT.

5. After three (3) individuals on a team have scored an OUT. Then it is the next teams turn to throw.
6. The inning ends once each teach has scored three (3) OUTS. When a team has three OUTs, the player following the one who had the last OUT will start the next inning.
7. Each bag thrown and not entering a hole is considered a strike. If the 1st or 2nd bag enters the FOUL hole, it is also considered a strike.
8. A player is OUT when he has three strikes or if he throws a bag into the hole marked OUT.
9. If the 3rd bag enters the FOUL hole, the player can throw another bean bag until a base hit, or a strike, or an OUT is made.
10. The score keeper will keep track of on the scorecard. The OUTs and strikes will be called out to the players as they are made.
11. A flip of the coin will determine which team captain will start throwing. The winner has the choice to start first or let the other team start.
12. If a bean bag is only half entered into a hole, it does not count. If a following bean bag thrown by the same player pushes it in and enters the same hole or another hole, only the first bag counts.
13. The bean bag must be thrown underhand.
14. A game is complete after up to nine (9) innings. The Number of innings may adjust to suit time constraints. If time is called on an odd number of innings. The play for the most recent inning will not be counted and will be based on the last even numbered innings. If those innings also result in a tie, then Total Run count will be tallied for all innings and used to determine the winner. If this is also a Tie, then the two team captains will face off. The team captain who scores the most points before striking out will determine winning team.
15. For the sake of expediency, 10 runs in any one inning by a team is the maximum even if the final throw of the inning would result in a number over 10 runs, only 10 runs will be counted for the inning. When a team has scored 10 runs in an inning, it is considered as if they have three outs and the opposing team now gets to toss.
16. The Umpire referees the game. His role is to watch the board to see which hole is entered and that the player stays behind the line. The umpire will also call strikes, and OUTs for the scorekeepers to document and keep track of
17. A scorekeeper is required for each team to keep score and to call out the names as they come up to throw.

How to fill out the Score Sheet:

1. Each team uses a separate score sheet. Fill in the team name at the top and the names of players on the left column.
2. If teams have more than 10 players each, use a second score sheet.
3. If a player throws a bean bag in the hole indicating 1 Base, circle 1B; the same for 2B, 3B, or HR.
4. When a run is made, fill in the little box above the letters HR on the score sheet for the person making the run. These solid boxes are how to keep track of the runs.
5. When a player throws into the Home Run hole, circle the HR and fill in the little box for this run by writing the number (4)
6. When a player is OUT, insert an X in the box. An inning is over when you have three boxes with an X.
7. Draw a line under the square of the player who makes the 3rd OUT, so the next inning can start with the following player.
8. Do not shift to the next inning column each turn. Players scores or outs are tracked vertically. The whole team may have to play before having 3 outs or 10 runs. Innings are tracked by changing columns from left to right. (Note: Each team has their own score keeper and score card.) If there are not enough team members available ONE person may be designated as the score keeper for both teams if everyone agrees.
9. The bottom line on the score sheet is for reporting the runs. Each inning column has two triangles. The first triangle is for the runs made by the first 10 players. The second triangle is the running total of the game. Count the filled in boxes in the column to give you the runs made for the first triangle.

TEAM NAME

NAME	INNING																		TOTAL			
	1	2	3	4	5	6	7	8	9	1B	2B	3B	HR	1B	2B	3B	HR	1B		2B	3B	HR
	1B		1B	1B	1B	1B	1B	1B	1B	1B	1B	1B	1B	1B	1B	1B	1B	1B	1B	1B	1B	1B
	2B		2B	2B	2B	2B	2B	2B	2B	2B	2B	2B	2B	2B	2B	2B	2B	2B	2B	2B	2B	2B
	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR
	1B		1B		1B		1B		1B		1B		1B		1B		1B		1B		1B	
	2B		2B		2B		2B		2B		2B		2B		2B		2B		2B		2B	
	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR
	1B		1B		1B		1B		1B		1B		1B		1B		1B		1B		1B	
	2B		2B		2B		2B		2B		2B		2B		2B		2B		2B		2B	
	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR
	1B		1B		1B		1B		1B		1B		1B		1B		1B		1B		1B	
	2B		2B		2B		2B		2B		2B		2B		2B		2B		2B		2B	
	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR
	1B		1B		1B		1B		1B		1B		1B		1B		1B		1B		1B	
	2B		2B		2B		2B		2B		2B		2B		2B		2B		2B		2B	
	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR
	1B		1B		1B		1B		1B		1B		1B		1B		1B		1B		1B	
	2B		2B		2B		2B		2B		2B		2B		2B		2B		2B		2B	
	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR
	1B		1B		1B		1B		1B		1B		1B		1B		1B		1B		1B	
	2B		2B		2B		2B		2B		2B		2B		2B		2B		2B		2B	
	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR
	1B		1B		1B		1B		1B		1B		1B		1B		1B		1B		1B	
	2B		2B		2B		2B		2B		2B		2B		2B		2B		2B		2B	
	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR
	1B		1B		1B		1B		1B		1B		1B		1B		1B		1B		1B	
	2B		2B		2B		2B		2B		2B		2B		2B		2B		2B		2B	
	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR	3B	HR

Resources:

<http://www.mifcrv.org/forms/BEAN%20BAG%20BASEBALL%20TOURNAMENT%20RULES.pdf>

[ES.pdf](#)

<http://rollalongsams.org/misc/BeanBagBaseball.pdf>

<http://utahgoodsam.org/web-game-rules.pdf>

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